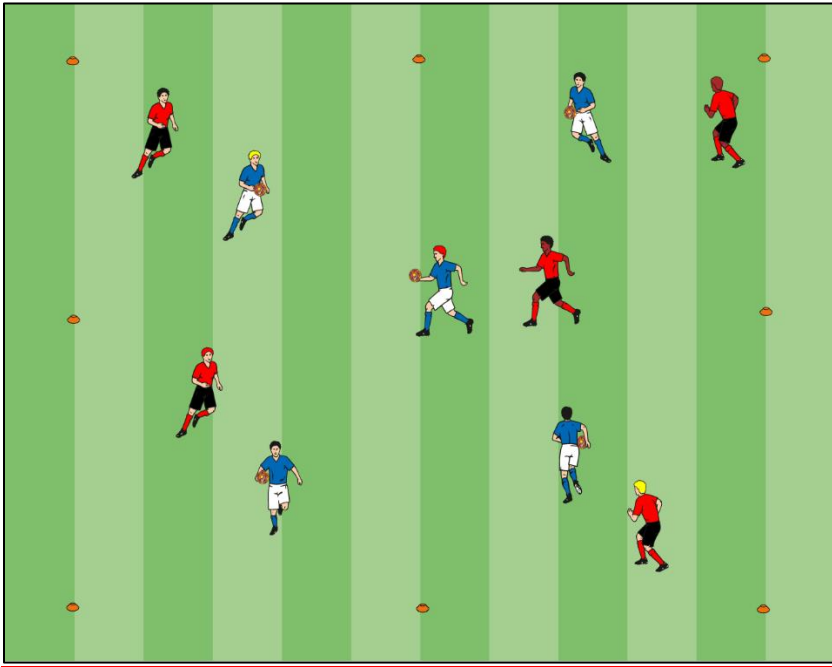
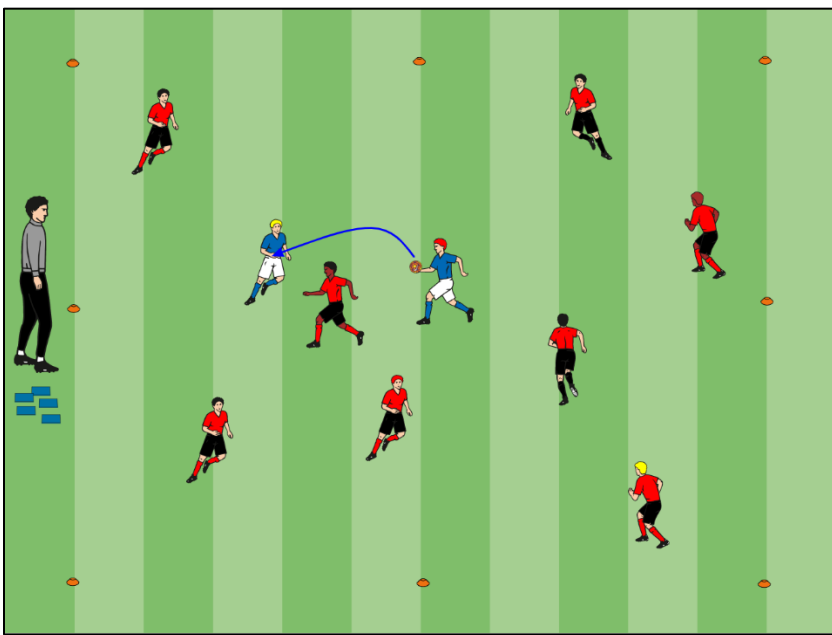


## TAG ACTIVITIES



### **Fox & Rabbit**

Pair the players up. One player has a ball in their hands (it must be held away from the body) and is running away from their partner. If they get tagged, they switch roles. If the ball carrier drops the ball, they also switch roles. If after 30 seconds the ball carrier still has not been tagged, they win a point. To earn a bonus point they can place the ball on the ground and try to pass it through their partners leg wherever they are standing.

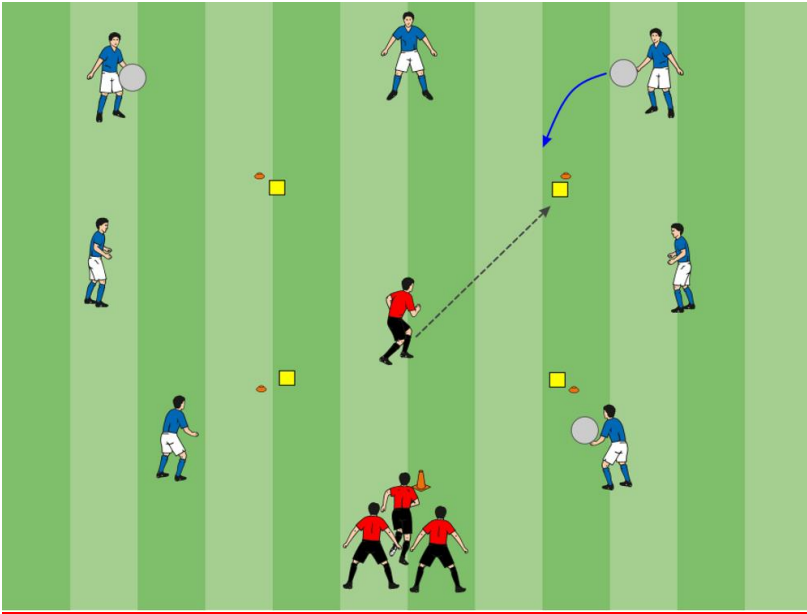


### **Build your team Ball Tag**

Start with two players as the taggers with one ball. They try to tag the other players as they have the ball in their hands (they can't throw the ball at the players). When the player has been tagged, they go to the coach get a colored bib that is the same color as the taggers and join their team. The last player to be tagged wins the game. You can progress the ball to having the players pass the ball and use their feet.



## TAG ACTIVITIES



### **Dodgeball Ball Tag**

Split the team into two groups. Place an 8 v10 grid with a bib on each corner. Have one team create a circle around the grid. The team around the grid has three large exercise/yoga balls. The other team must run into the grid and collect all the bibs without being hit by a yoga ball. Each player from each team gets a turn to see which team/player can complete the task the quickest.